

Art David Athletic League Girl's Volleyball Rules 2008-2009

For any rules not specifically outlined in this document, the league defers to the National Federation of State High School Association's Volleyball Rules

Court set-up and Officials:

1. Height of the net: 7'4" – 7'0"
2. A ball striking the ceiling or an overhead obstruction above the court lines shall remain in play provided the ball contacts the ceiling or obstruction on the side of the net that is occupied by the team that last played the ball. The same team then legally plays the ball next.
3. Officials may not be employees of the school involved in the match, regardless of the game being home or away
4. The home team is responsible for providing one official and two lines-people for each game. If not provided, the home team must forfeit.
5. Line persons will stand diagonally opposite each other, at each end of the court. They also stand in the corner away from the service area, at the intersection of the end line and the side boundary line. They move from these areas only for the purpose of avoiding interfering with players playing the ball.
6. Each team must have 6 players on the court.
7. 6th graders use volley lights

Warm-up Time:

1. All teams will be given a 10-minute warm-up

Serving:

1. 6th graders will be allowed to serve from a line 6' in from the baseline
2. The serve may be received with a set or a forearm pass
3. The server may not contact the end line until after the ball has been served. Once the contact is made, the server and other player on the court may move.
4. A re-serve shall be called, when the server releases the ball for service and then catches or drops the ball. The referee shall cancel the serve and direct a second and last serve attempt. The server is allowed a new five seconds for the re-serve.
5. A re-serve is considered to be part of a single attempt to serve. Therefore, after the referee's signal for service, no requests (ie: timeouts, substitutions, service order, line-up situation, etc.) will be recognized until after the ball has been served.
6. A served ball cannot be blocked.
7. A "let" serve is in play.
8. "Hatchets" are not allowed in receiving a serve.
9. No server may score more than 6 points in a row. Team will rotate to the next server and continue serving after 6 points.

Substitutions:

1. Players may enter the game three times (starting the game counts as an entry), but always in the same position in relation to teammates. Any number of players may enter the game in each position.

Time Outs and Scoring:

1. The captain is the only player who may address the referee. The designated head coach may address the referee or umpire only for the purpose of requesting a time out or substitution.
2. Scoring will be “rally scoring”. Best of 3 games. The first 2 games will be played to 25 points. The 3rd game will be up to 15 points with sides changing at 8. All games must be won by 2 points.

Coaches and Captains:

1. The captain is the only player that may address the referee. The designated head coach may address the referee or umpire only for the purpose of requesting a timeout or substitution.
2. A coach should only come off the bench to request a time out, substitute a player, react to an outstanding play, attending to an injured player or during a time out.

Uniforms:

1. Numbers are required on all uniforms or players (front and back preferred)

Spectator Conduct:

1. If during the course of the match, a group of spectators, in the referee’s opinion, are disrupting a game by shouting as players from the opposing team are attempting to serve, the referee will have the right to suspend play.

RULING:

The referee shall suspend the game until the host management resolves the situation. Once the situation is resolved, the match may be resumed from the point of suspension with score and lineups the same when it was suspended.